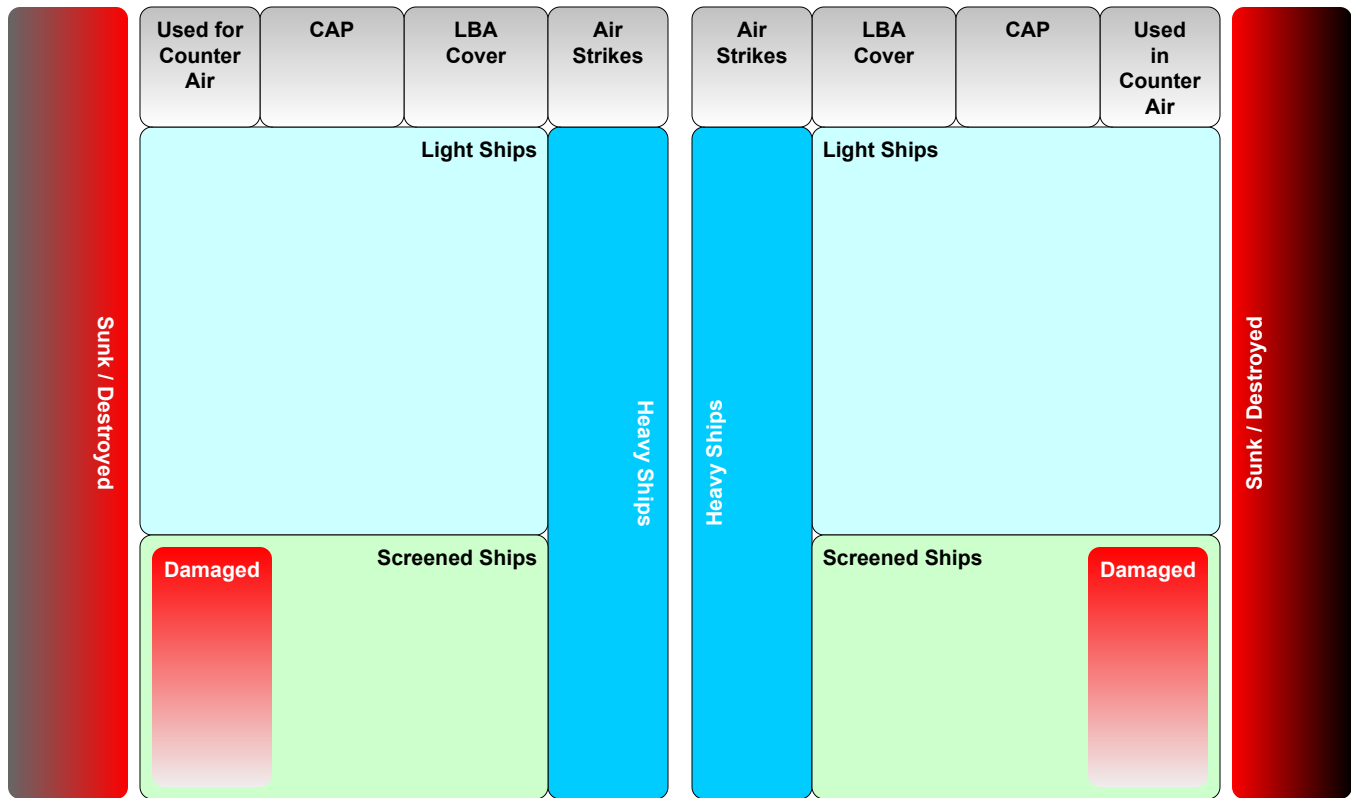


Fleet Combat Display



Naval Combat Round

1
2
3
4
5
6
7
8
9
10

Naval Combat Sequence (22.41)

A. Formation of Combat Groups	(22.421)
B. Carrier Attacks on Enemy Bases	(23.6)
<i>(Interceptor First)</i>	
C. Allocation of Carrier Air	(22.441)
D. Allocation of LBA to Air Cover	(22.442)
E. Search	(22.45)
F. Reveal Combat Groups	(22.452)
G. Carrier Air Strikes	(23.7)
<i>(Attacker = Most Search Results Interceptor)</i>	
a. Attacker Hidden Carrier Air Strikes	
b. Defender Hidden Carrier Air Strikes	
c. Attacker Found Carrier Air Strikes	
d. Defender Found Carrier Air Strikes	
H. Land Based Air Strikes	(23.8)
<i>(Attacker = Most Search Results Interceptor)</i>	
a. Attacker LBA Air Strikes	
b. Defender LBA Air Strikes	
I. Fleet Combat	(22.5)
<i>(Attacker = Most Heavy Ships Most Heavy Ship Factors Most Light Ship Factors Interceptor)</i>	
a. Defender Places Heavy Ships	
b. Attacker Assigns Heavy Ships	
c. Defender Assigns Heavy Ships	
d. Heavy Ships Fire on Light Ships	
e. Assign Light Ships if > 3:1	
f. Heavy Ships Fire	
g. Light Ships Fire	
h. Fire on Screened Ships	
J. Withdrawals	(22.6)
Recombine CGs	(22.423B)
Renumber CGs	(22.423A)
Withdraw	
K. Submarine Attacks	(22.9)
L. Additional Rounds?	(22.7)
<i>Intercepting Units move closer</i>	

Air Strike Sequence

A. Determine Surprise	(22.463)
<i>(Hidden Carrier Group Strikes Only)</i>	
B. Air Cover Combat	(23.412)
C. CAP Combat	(23.412)
D. Air Defense	(23.42)
E. Air Strike	(23.7, 23.8)