

Vancouver European Scenario Game
November 9, 2003 - February 22, 2004
Axis: Bruce Harper
Allies: Boyd Pyper (to Spring 1943); Bill Steiner (Summer 1943 on)

Fall 1939

Research:

The Axis achieve an air general breakthrough and a counter-intelligence result.

Diplomacy:

Both sides trigger a DP in USAT. The Western Allies roll for Belgium - no result.

Tensions:

	RGT	USAT
Fa39	0	3

Synopsis:

Germany conquers Poland. German losses: one AAF.

Rodney (BB4) is sunk in Scapa Flow by the free German harbor attack. The critical hit roll is a "4" - the *Rodney* survives to fight another day.

No raiders.

Submarine warfare:

Modifiers:

Fa39 +2: ports(+1), CB(+1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total		
Fa39	1	1	0	+2	0/1	0/0	-	20	3/1	16	5	-	5	21

BRP levels:

	Ger	Ita	Bri	U.S.	Rus	Fra
Fa39	110	40	40	100	70	40
	45	39	21	97	30	20

Winter 1939

Research:

The Axis achieve an air defense result.

Diplomacy:

The Axis trigger a DP in RGT.

Tensions:

	RGT	USAT
Wi39	1	3

Synopsis:

Phony war. Construction of the *Bismarck* is accelerated twice, for a Summer 1940 launch date.

Submarine warfare:

Modifiers:

Wi39 +1: ports(+1), CB(=)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Wi39	2	2	0	+1	0/1	0/2	-	19	1/1	17	5 - 5	22

BRP levels:

	Ger	Ita	Bri	U.S.	Rus	Fra
Wi39	45	39	21	97	30	20
	1	39	0	94	0	8

1940 YSS

	Ger	Ita	Bri	U.S.	Rus	Fra
1940	180	77	170	147	125	82
DPs	5	2	4	1	5	2
RPs	11	3	9	3	8	4

Spring 1940

Research and production:

The Axis achieve naval, military and intelligence general breakthroughs, a second air defense result (!) and place a spy ring in Spain, which it is immediately eliminated.

The Axis produce a German AAF, two German NAS, a German air transport, three submarine factors, a shipbuilding and an airborne unit.

Britain produces a 4-5 armor unit, and ASW and a transport.

Russia produces two AAF and a 3-3 infantry unit.

Diplomacy:

Tensions:

	RGT	USAT
Sp40	3	11 M1

Synopsis:

Germany attacks in the west, including Denmark and Norway. Italy declares war.

German armor breaks through south of Switzerland and exploits adjacent to Paris. The Allies get a 4C/2H result on a 31+ attrition.

Submarine warfare:

Modifiers:

Sp40 +1: ports(+1), CB(=)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Sp40	2	3	0	+1	1/2	0/1	-	20	3/2	15	5 - 5	20

BRP levels:

	Ger	Ita	Bri	U.S.	Rus	Fra
Sp40	180	77	170	147	125	82
	88	25	121	166	116	63

Summer 1940

Research:

The Axis achieve a torpedo result.

Diplomacy:

Tensions:

	RGT	USAT
Fa39	5	15

Synopsis:

Germany attacks in France but does not take Paris, bombing Britain instead. A lazy 2:1 exploitation attack fails.

Submarine warfare:

Modifiers:

Su40 +1: ports(+1), torp(+1), ASW(-1), CB(=)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total	
Su40	5	5	0	+1	1/3	1/2	-	19	4/3	12	5	- 5	17

BRP levels:

	Ger	Ita	Bri	U.S.	Rus	Fra
Su40	88	25	121	166	116	63
	66	20	83	160	116	46

Fall 1940

Research:

Diplomacy:

Tensions:

	RGT	USAT
Fa40	9	20-1

Synopsis:

France falls, with a +3 French surrender level (the Axis have two DPs in France; the Western Allies have none).

15 German AAF counterair 10 British AAF, and each side loses 4 AAF. The *Gneisenau* and the *Lutzow* are sunk while raiding.

During the Allied player turn, the Italians intercept British sea supply to Malta. Italy loses a BB3, CA4, DD1 and 1 AAS. Britain loses a BB3, CA4, DD1 and 1 NAS. The sea supply fails. Both sides claim victory.

Submarine warfare:

Modifiers:

Fa40 +2: ports(+1), torp(+1), ASW(-1), CB(+1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total	
Fa40	5	6	0	+2	1/2	1/3	-	20	4/2	14	5	- 5	19

BRP levels:

Ger	Ita	Bri	U.S.	Rus	Fra
-----	-----	-----	------	-----	-----

Fa40	66	20	83	160	116	46
	13	15	35	154	116	-

Winter 1940

Research:

Diplomacy:

The Western Allies roll for Spain - no result.

Tensions:

	RGT	USAT
Wi40	13 M1	27 M2

Synopsis:

The Allies are surprised by a three-ship Italian harbor attack on Port Said, aided by a tactical card. The Port Said task force, weakened by the previous turn's battle at Malta, consists of two BB3s, CA4 and DD2. One BB3 is damaged and a CA2 is sunk, allowing an Italian invasion of Port Said. Exploiting Italian armor cuts Egypt off from the rest of the Middle East.

The *Graf Zeppelin*, *Bismarck* and *Scharnhorst* raid and are caught by massive British forces. By a miracle, they all survive, but only the *Graf Zeppelin* escapes without damage (and without planes as well).

Submarine warfare:

Modifiers:

Wi40 +2: ports(+3), torp(+1), ASW(-2), CB(=)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Wi40	5	7	0	+2	1/4	1/1	-	20	6/4	10	5	- 5 15

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Wi40	13	15	35	154	116
	0	0	-25	168	121

1941 YSS

	Ger	Ita	Bri	U.S.	Rus
1941	272	77	129	281	150
DPs	10	2	4	4	5
RPs	13	3	8	10	9

Spring 1941

Research and production:

The Axis achieve a second air general breakthrough.

The Axis produce two German AAFs, two German NAS, two Italian NAS, two German air transports, three submarine factors, a shipbuilding and an airborne unit.

Britain produces a 3-4 infantry unit, an ASW and adds one Canadian shipbuilding in Spring 1941 and a second Canadian shipbuilding in Summer 1941.

Russia produces three AAF, a 4-5 armor unit a 3-3 infantry unit.

Diplomacy:

Tensions:

	RGT	USAT
Sp41	17 M1.5	32 M3

Synopsis:

Germany bombs Britain; the invasion of Russia is officially "postponed". The *Graf Spee* and *Scheer* break into the Atlantic in Germany's first successful raid.

The British fortify London.

British stragglers from Egypt escape into the Ethiopia box.

Submarine warfare:

Modifiers:

Sp41 +1: ports(+3), torp(+1), ASW(-2), CB(-1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Sp41	5	8	0	+1	1/2	1/5	2/0	10	3/2	14	5 - 5	19

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Sp41	272	77	129	281	150
	207	59	92	290	129

Summer 1941

Research:

The Axis place a spy ring in Vichy France.

Diplomacy:

Tensions:

	RGT	USAT
Su41	23 M2	15 38-1 M4

Synopsis:

Germany invades Britain with two 2-6 armor and 5 AAF against a British replacement in L23, the beach hex southeast of London. Simultaneously, the *Graf Zeppelin* and a CA raid. The British commit their navy to counter the invasion (this turns out to be a mistake, as the British TF in Gibraltar never makes it to the invasion battle and the raiders are virtually unopposed. The *Graf Zeppelin* sinks a British CA and the German CA sinks two transports).

In the resulting air/naval interaction, the Germans lose 4 AAF, while the British lose a CVL sunk, two CVLs damaged, a CA and DD sunk, and an AAS and 2 NAS eliminated. The invasion is aborted, but four (!) German 1-3 airborne units capture L23.

In the Mediterranean, Egypt falls and Italian units enter Iraq.

Submarine warfare:

Modifiers:

Su41 =: ports(+3), torp(+1), ASW(-3), CB(-1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Su41	8	9	0	=	1/5	2/6	2/0	20	3/5	12	5 - 5	17

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Su41	207	59	92	290	129
	143	46	50	289	125

Fall 1941

Research:

The Axis achieve a covert operation result.

Diplomacy:

The Axis get Vichy hex control.

The Western Allies roll for Spain and miss.

Tensions:

	RGT	USAT
Fa41	29 M2.5	War M5

Synopsis:

Germany declares war on the U.S., in order to get the happy time modifier, but the submarine warfare rolls greatly favor the Allies and Germany fails to clear the Atlantic box of transports. This more or less ends any Axis hope of conquering Britain.

Taking advantage of a British mistake, Germany launches a second invasion of Britain, hitting a lone replacement in L21 (the beach west of Portsmouth) with two 2-6 armor units. The invasion succeeds, as Germany has too much air, and a German 2-6 armor unit captures Plymouth, then attacks and destroys a British 4-5 armor unit west of London. The British attrition but fail to gain a hex.

The Italians raid with the *Littorio* and *Veneto* (both BB4s) and knock out three Indian Ocean transports.

Submarine warfare:

Modifiers:

Fa41 +5: happy time(+4), ports(+3), torp(+1), ASW(-3), CB(=)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Fa41	8	10	0	+5	1/6	2/5	-	18	7/6	7	5 3/0 2	9

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Fa41	143	46	50	289	125
	93	30	8	274	127

Winter 1941

Research:

Diplomacy:

The Axis bring in the Balkans, except for Hungary, where the Axis only get hex control.

Tensions:

RGT USAT
Wi41 41 M3 M6

Synopsis:

The Germans transport two 4-6 armor units into Plymouth and take Birmingham on a 2:1 attack - at horrific cost. The Axis lose 18 German AAF and three Italian AAF. A British 2-5 armor unit and a 3-4 infantry unit are isolated in Wales.

Submarine warfare:

Modifiers:

Wi41 +3: happy time(+2), ports(+3), torp(+1), ASW(-3), CB(=)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Wi41	8	11	0	+3	2/6	1/5	-	18	7/6	5	2 - 2	7

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Wi41	93	30	8	274	127
	35	12	-3	215	132

1942 YSS

	Ger	Ita	Bri	U.S.	Rus
1942	354	89	77	488	234
DPS	13	4	0	9	6
RPs	15	3	7	18	12

Spring 1942

Research and production:

The Axis achieve their second naval, military and intelligence general breakthroughs.

The Axis produce a German AAF, six German NAS, two Italian NAS, a German naval air training rate increase, three submarine factors, a shipbuilding, five BRPs of German military (which are held until 1942), three forts and a ULTRA card (submarine warfare).

Britain produces a 1-3 commando unit. The U.S. produces three AAF, three 3-4 infantry units and a marine.

Russia produces two air transports and a 4-5 armor unit.

Diplomacy:

The Axis activate Vichy France as a minor ally.

Tensions:

	RGT	USAT
Sp42	47 M3.5	M7

German armor captures Manchester. The Americans build a fort in Rosyth and stock it with 5-6 armor units.

The Italians continue to make gradual progress in the Middle East.

Submarine warfare:

Modifiers:

Sp42 +2: ports(+3), torp(+1), ASW(-3), CB(+1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Sp42	8	12	0	+2	1/5	2/5	-	17	4/5	8	3 - 3	11

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Sp42	354	89	77	488	234
	274	80	32	433	204

Summer 1942

Research:

The Axis achieve a second torpedo result and place a spy ring in Spain, which is immediately eliminated.

Diplomacy:

Tensions:

	RGT	USAT
Su42	War M4	M8

The Axis take London, which is defended by two British 4-5 armor units. Just for fun, we calculate the British resistance level (+4).

Germany fortifies Warsaw.

Russian declares war on Germany and attacks in Poland. Since the Germans have several armor and quite a few infantry units unbuilt, the Russians inflict significant damage, although they

cannot take Warsaw. Königsberg is captured by the Russians, and regained by the Germans in Fall 1942.

Submarine warfare:

Modifiers:

Su42 =: ports(+3), torp(+2), ASW(-4), CB(-1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Su42	11	15	0	=	2/6	3/7	-	19	3/6	10	3 - 3	13

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Su42	274	80	32	433	204
	211	70	2	349	140

Fall 1942

Research:

Diplomacy:

The Axis roll for Spain with a +6 modifier and roll a "1", failing to gain hex control.

Tensions:

	RGT	USAT
Fa42	M4.5	M9

The Germans capture the two hexes south of Rosyth, consolidating their position in England.

In Poland, the Russians attack again and create a bridgehead across the Vistula. The fighting in Poland is extremely complicated and intense.

The U.S. conquers Ireland.

Submarine warfare:

Modifiers:

Fa42 =: ports(+3), torp(+2), ASW(-5), CB(=)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Fa42	11	16	0	=	2/6	4/8	-	20	2/6	12	5 - 5	17

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Fa42	211	70	2	349	140
	146	44	8	265	64

Winter 1942

Research:

Diplomacy:

Tensions:

	RGT	USAT
Wi42	M5	M10

The position in Britain remains static.

A harbor attack against Gibraltar fails miserably.

The *Graf Zeppelin*, *Bismarck* and *Tirpitz* raid in the Atlantic and the *Littorio* and *Veneto* raid in the Indian Ocean. The Western Allies fail to find (or deliberately avoid?) the German raiding group and it eliminates three transports. The Italian raiders damage the Queen Elizabeth and sink a British CA.

Heavy fighting continues in Poland.

German transfers a submarine to the Mediterranean.

Submarine warfare:

Modifiers:

Wi42 +1: ports(+3), torp(+2), ASW(-5), CB(+1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total	
Wi42	11	17	1	+1	2/7	4/8	3/0	21	5/7	9	5	- 5	14

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Wi42	146	44	8	265	64
	74	22	1	210	5

1943 YSS

	Ger	Ita	Bri	U.S.	Rus
1943	456	93	42	693	256
DPs	13	5	0	11	6
RPs	18	3	6	22	11

Spring 1943

Research and production:

The Axis produce seven German NAS, two German AAF, six German 1-3 infantry units, three German 3-3 infantry units, four German subs, a German shipbuilding and two Italian NAS.

Britain produces four transports. The U.S. produces an air transport, two 1-3 infantry units, two 2-3 infantry units, three 3-4 infantry units, two marines and three ASW.

Russia produces an air transport and a 5-6 armor unit.

Diplomacy:

Tensions:

	RGT	USAT
Sp43	M5.5	M11

The center of gravity suddenly shifts back to Britain, as the Germans spring a trap to try to take advantage of Western Allied over confidence. A single German airborne unit airdrops into Scotland, cutting off the Western Allied forces in Rosyth and Glasgow. With no reserves in Scapa Flow, the Western Allied position depends on getting sea supply through to Glasgow.

The line up:

Axis: One 25-factor TF, including the *Bismarck* and the *Tirpitz*, 23 German AAF, three Vichy French AAF, five German NAS and seven Italian NAS.

Allies: Five TFs, six American AAF, two British AAF and three British NAS.

The result: sea supply gets through after the search rolls favor the Allies. Even so, at the cost of most of the German navy and a few air factors, the Western Allies lose nine BBs sunk, 5 BBs damaged, CA12 sunk and CA6 damaged. Both the Italian and Vichy French fleets are larger than the British European fleet...

In a close call, a handful of Western Allied DDs sea transporting a 3-4 infantry unit to assist in the attack on the German airborne unit in Scotland are almost ambushed by the *Graf Zeppelin* and the German DDs. But because the Western Allied force consists of fewer than ten naval factors, the three-dice interception misses.

In Poland, the fighting continues, and the Russians capture Warsaw. Germany has still to have its entire force pool on the mapboard.

Submarine warfare:

Modifiers:

Sp43 =: ports(+3), torp(+2), ASW(-6), CB(+1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Sp43	10	18	2	=	2/5	3/8	-	21	2/5	14	5 - 5	19

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Sp43	456	93	42	693	256
	377	67	18	580	176

Summer 1943

Research: Very little research, as RPs were devoted to production.

Diplomacy: German rolls a "1" for Spain, for the second year in a row. The Allies fail in Turkey.

Tensions:

	RGT	USAT
Sum43		M12

The Axis do not conduct any offensive operations other than a consolidating offensive in the Mediterranean. Germany has a large number of unbuilt AAF, and starts to rebuild its air force.

The Western Allies invade at Casablanca, opening a small front in the Mediterranean. The Italian navy is too strong for the Western Allies to overcome through Gibraltar.

Britain is quiet.

The Russians attack near Hungary, attempting to sever Rumanian from the Reich (Yugoslavia and Hungary are still neutral).

Submarine warfare:

Modifiers:

Su43 -2: ports(+3), torp(+2), subs(+1), ASW(-7), CB(-1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
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Su43 13 20 0 -2 2/6 5/9 - 20 2/6 14 10 - 10 22

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Su43	377	67	18	580	176
	290	59	35	443	136

Fall 1943

Research: Again, virtually no research, especially from the Axis.

Diplomacy: None.

Germany attritions everyone and continues to rebuild its air force, as well as ground units lost from Russia's ceaseless attacks. Germany continues to fortify cities in and adjacent to western Poland.

In a 2:1 attack, the Western Allies break the German bottleneck in Scotland and exploit south into England. In the meantime, a small Western Allied force captures Algeria, as an even smaller Axis force retreats before it.

Russia presses its attack in Rumania, surrounding the Vichy French armor and infantry contingent on all six sides.

Submarine warfare:

Modifiers:

Fa43 -2: ports(+3), torp(+2), subs(+1), ASW(-7), CB(-1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Fa43	14	20	0	-2	2/8	5/9	-	21	2/8	11	10	- 10 21

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Fa43	290	59	35	443	136
	218	43	32	279	89

Winter 1943

Research: None.

Diplomacy: None.

Germany conducts an offensive on the western front in order to air supply two 4-6 armor units cut off by the Western Allied

attack into northern England. The armor units are successfully evacuated to the continent.

German counterattacks in Rumania and blunts the Russian advance, rescuing the Vichy armor as it does so. Other than Britain, all the minor countries Germany has conquered, and the large number of neutrals, Europe is united against the Bolshevik menace.

Because it is winter and the Western Allies have no winter preparation, they cannot exploit on the western front and are forced to conduct an attrition. Western Allied units enter Tunisia.

Russian switches its attention back to Poland, and breaks across the Vistula, but rolls a damaging exchange in the process. Russian units are now within air range of Berlin.

Submarine warfare:

Modifiers:

Wi43 -1: ports(+3), torp(+2), subs(+1), ASW(-7), CVE(-1), CB(-1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Wi43	14	21	6	-1	3/8	5/10	-	24	3/8	13	8	- 8 21

BRP levels:

	Ger	Ita	Bri	U.S.	Rus
Wi43	218	43	32	279	89
	117	18	23	129	20

1944 YSS

	Ger	Ita	Bri	U.S.	Rus
1944	484	96	51	817	286
DPs	12	5	0	13	7
RPs	19	3	7	23	11

Spring 1944

Research and production:

The Axis produce six German NAS, four German subs (a mistake, because most of them never get built), a German shipbuilding, six Italian NAS, one Italian AAF, one Italian 1-3 infantry unit, one Italian 2-3 infantry unit, and increase the Italian naval air training level by one. The shift to Italian production is based on the estimate (hope?) that Italy will outlast Germany by a turn or two, as well as by the fact that the pressure on the German

unit construction limit makes it hard for Germany to build additional units.

Britain produces two strategic bombers. The U.S. produces give AAF, three strategic bombers, one air transport, three 3-4 infantry units, and three ASW.

Russia produces three AAF and a 5-6 armor unit.

Diplomacy: Spain rebuffs the Axis for the fourth year in a row, but the modifier this time was only +2, so there wasn't much chance of a useful result anyway.

Submarine warfare:

Modifiers:

Sp44 -3: ports(+3), torp(+3), subs(+1), ASW(-8), CVE(-1), air range(-1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total
Sp44	14	21	6	-3	2/8	6/11	-	24	2/8	14	8	- 8 22

	Ger	Ita	Bri	U.S.	Rus
Sp44	484	96	51	817	286
	316	71	50	649	186

Germany goes over to the defensive in order to rebuild units. By massing German and Italian naval air units in France, the Axis ward off a Spring 1944 invasion, because Germany still occupies England. Since the Axis position there is doomed, German scorches London, Birmingham and Manchester, which will keep the British unit construction low for 1944.

The Western Allies retake Britain, setting up for a Summer 1944 invasion of France.

On the eastern front, Russia breakthrough in Poland.

Summer 1944

Research: None worth mentioning.

Diplomacy: None worth mentioning.

Germany heavily reinforces France with armor, infantry and air. As a result, the Western Allies are unable to invade. However...

Russia switches its attack back to Rumania and finally collapses the southern portion of the eastern front. For the first time in the game, the Axis have to start tracking their oil reserve.

Submarine warfare:

Modifiers:

Su44 -6: ports(+3), torp(+3), subs(+1), ASW(-9), CVE(-2), air range(-1), CB(-1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total	
Su44	15	24	12	-6	2/7	7/12	-	27	2/7	18	8	- 8	26

	Ger	Ita	Bri	U.S.	Rus
Su44	316	71	50	649	186
	244	59	54	511	98

Fall 1944

Research: None worth mentioning.

Diplomacy: None worth mentioning.

Consistently following its plan, Germany conducts a massive counterair attack on the Western Allied air in southern Britain, in order to prevent a Fall 1944 invasion of France. The attack works, in that the Western Allies lose more AAF than the Axis, but the Axis then make a serious blunder. In order to save an oil counter, the Axis only uninvert 25 AAF, and redeploy the rest to southern France (where they modify the Vichy diplomatic roll).

As a result, the Western Allies are able to invade *and* bomb the synthetic oil plant in Leipzig. Thus the Axis lose their oil counter anyway...

To add insult to injury, the *Bismarck* is sunk by Russian air in a successful (!) attempt to supply the Danzig fort.

In the east, the Russian offensive into Hungary is blunted, but the Russians drive to within three hexes of Berlin.

Submarine warfare:

Modifiers:

Fa44 -5: ports(+3), torp(+3), subs(+1), ASW(-9), CVE(-2), air range(-1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total	
Fa44	15	25	12	-5	2/7	7/13	-	27	2/7	18	8	- 8	26

	Ger	Ita	Bri	U.S.	Rus
Fa44	244	59	54	511	98
	113	34	56	329	47

Winter 1944

Research: None.

Diplomacy: None.

In France the Western Allies breakout is limited in scope, because the Western Allies did not do anything about winter preparation (probably the most commonly seen mistake of all). The Allies continued to make progress in the Mediterranean, and Russia gained a few more hexes.

The Germans bailed out of the Atlantic after a final shot at the Western Allied transports.

Submarine warfare:

Modifiers:

Wi44 -5: ports(+3), torp(+3), subs(+1), ASW(-9), CVE(-2), air range(-1)

	Subs	ASW	CVE	DRM	Subs	ASW	Raid	Atl.	trans	IO	trans	Total	
Wi44	15	25	12	-5	2/7	7/13	-	27	2/7	18	8	- 8	26

	Ger	Ita	Bri	U.S.	Rus
Wi44	113	34	56	329	47
	13	14	63	200	14

1945 YSS

	Ger	Ita	Bri	U.S.	Rus
1945	415	93	136	927	308
DPs	8	4	3	14	9
RPs	16	3	7	27	12

Spring 1945

Research and production: Germany misses an Air Nationality DRM increase by rolling a "1".

The Axis produce a German 5-6 armor unit and five Italian AAF, and creates the National Redoubt in Berchtesgaden.

Allied production is not properly recorded (which creates the additional problem of making it impossible to determine whether the Allied force pools are at their proper level).

Diplomacy: Yugoslavia remains neutral. The Allies roll for Vichy France (+/-16 modifiers, for a net modifier of 0), but Vichy remains loyal to the Reich. Hungary surrenders.

The Axis defend, taking the naval and economic oil effects. Berchtesgaden is fortified.

The Western Allies invade Calais and attacking in western France towards Paris and Vichy. In the Mediterranean, the Western Allies invade Sardinia.

The Russians encircle Budapest and Slovakia.

	Ger	Ita	Bri	U.S.	Rus
Sp45	415	93	136	927	308
	304	52	87	797	241

Summer 1945:

Research: None.

Diplomacy: None.

Germany counterattacks in southeastern France and Hungary, eliminating an American and a Russian 5-6 armor unit and cutting off the Russian spearhead in Hungary. This turns out to be Germany's final offensive of the game. Germany fortifies Munich. The Axis take the naval and economic oil effects.

The Western Allies take Paris on a 2:1 (full exchange) and create bridgeheads across the Seine.

In the Mediterranean, the Western Allies invade Sicily, exploit into southern Italy, and Italy surrenders. The Italy fleet is decimated in an unsuccessful attempt to stop the invasion, but the Vichy fleets (two BB4s and lights) survives.

Russia makes a successful 1.5:1 attack outside of Berlin, and starts to surround the German capital. A Russian 2:1 attack in Hungary against a German 4-6 succeeds, but only after a nerve wracking "1" in the first combat round.

Cologne is firestormed.

	Ger	Ita	Bri	U.S.	Rus
Su45	304	52	87	797	241
	188	26	47	646	173

Fall 1945:

Research: None.

Diplomacy: None.

Germany defends in France by putting up a screen of armored units, which is destroyed. The Western Allies exploit into northern Germany.

The Axis building a railhead in Cassino, so they can hold off the Western Allied forces in southern Italy for an turn or two. The only Axis success is a treacherous Bulgarian occupation of Bucharest and Ploesti, after the Russians forget about them. (Bulgaria is immediately conquered, so the victory is short lived).

The Russians complete the encirclement of Berlin and Breslau, which is firestormed by Western Allied bombers.

The Axis take the naval and economic oil effects.

	Ger	Ita	Bri	U.S.	Rus
Fa45	188	26	47	646	173
	116	-	39	557	199

Winter 1945:

Research: None.

Diplomacy: None.

The Allies take every German objective. Is a further description of the turn needed?

The Axis take the army, air, naval and economic oil effects.

	Ger	Ita	Bri	U.S.	Rus
Wi45	116	-	39	557	199
	8	-	9	513	122

1946 YSS

	Ger	Ita	Bri	U.S.	Rus
1946	152	-	127	1253	468
DPs	0	-	10	19	11
RPs	11	-	8	40	17

Spring 1946:

Research and production:

The Allies produce more air and armor, in preparation for the final attack on Berchtesgaden.

	Ger	Ita	Bri	U.S.	Rus
Sp46	152	-	122	1253	468
	107	-	60	1144	393

The Axis take the army, air, naval and economic oil effects, exhausting their oil supplies.

The Allies take almost everything except Bertesgaden.

Summer 1946:

The final attack takes place: 81 exploiting Russian armor and air against two 5-6 armor units and four airborne units in Berchtesgaden (a defense of 56 factors). The Russians get an "Ex-1" result and take German's second capital, at a cost of 42 air and armor factors. The follow up attack by 91 Western Allied air and armor units is not required.

	Ger	Ita	Bri	U.S.	Rus
Sp46	107	-	60	1144	393
	-				

Post-mortem:

The game was not without mistakes.

The Axis conceived of an interesting plan, based on their fortuitous air general research breakthrough in 1939. Germany produced a second air transport and a third airborne unit in 1940, and tried to invade Britain by air. But an undue obsession with getting the highest French surrender level (unnecessarily, as it turned out, because the Allies didn't allocate any DPs to France) and taking a short cut on a key attack in France (a failed 2:1) weakened the German invasion of Britain.

The Allies returned the favor, though, by allowing an end-run seaborne invasion after the Germans had secured a foothold in eastern Britain. This led to the loss of the British objectives and a difficult position for the Allies. Had Spain come into the war on the Axis side (the Axis diplomatic die rolls for Spain in 1942 and 1943 were both "1"s) or had Germany not rolled badly during the Happy Time, the Axis likely would have won the war. Once these opportunities passed, however, the Allies were on the comeback trail.

However, the Allies made a careless blunder by allowing a German airdrop behind their lines in Scotland (there should have been a ground unit on every hex in Scotland to prevent this), after which a massive air-naval battle was fought to determine sea

supply to the main Allied forces in Scotland. The Allies ought to have lost this battle, but were lucky with their search rolls. Even so, the Anglo-American naval was shredded and this kept the Mediterranean safe for a year or two longer than it should have been.

The Axis defended well after this, but still made some noticeable errors. By trying to save an oil counter by leaving air inverted, the Germans allowed Leipzig to be firestormed and lost an oil plant (so much for saving an oil counter). The Axis also overproduced submarines in 1944 and wound up with three submarines which were never built - the RPs could have been used elsewhere to better effect.

As for the Allies, the Russians attacked well and were only caught by the Germans once or twice. But the Allies didn't realize that oil was the Achilles heel of the over-extended Reich. The Russians ought to have made a greater effort in Iraq, so they could take Mosul the same time as they took Ploesti. In addition, the Russians should have invaded neutral Yugoslavia, especially since by then they knew that Germany had built the National Redoubt.

Finally, the Western Allies gave up on the atomic bomb, partly ought of panic in the Atlantic. To some extent this was justified, but they should have kept the program going, because by 1944 and 1945, the Western Allies literally had more RPs than they could use. The Western Allies could have built at least one bomb (for Berchtesgaden) without weakening their advance.

In the end, the Axis scored a near-decisive victory, lasting until Summer 1946, plus two additional turns because Japan was not nuked.

All in all, the game was very interesting and some new ideas were explored. And, as usual, finishing a game just makes us want to start another one...