

2009 South Bend MiniCon Game Report

Hosted by Kimothy Moser
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Axis:

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Allies:

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This was a Global Scenario game that was played until the Spring 1944 turn, when time ran out.

This report will omit many of the usual statistics because detailed records were kept on a spreadsheet. Interested parties can review the spreadsheet for the numbers. The report is from written notes. The spreadsheet is probably a more accurate recording of the numbers.

The spreadsheet records for the Battle of the Atlantic are incomplete after Fall 1941. The Japanese player was kind enough to record it before Pearl Harbor, but became more interested in the Pacific after that for some odd reason. There appear to be gaps in the records for production of transports and possibly BRP losses sustained by the UK from sub warfare.

Research results are reported at the start of each turn only if the players announced them at that time. Otherwise, they are reported as they came into effect in the course of the game. For example, ASW results are reported in the sub war section of each turn.

Errors that might be of interest are commented on in Italic type.

Fall 1939

Research: The WA place a military spy ring in Germany.

Diplomacy:

The Axis and Allies each announce one DP in USAT.

The Axis rolls a six for Sweden with one unopposed DP and gets hex control.

The WA roll a five for Ireland with one unopposed DP, to no effect.

Russia declares war on the Baltic States.

Atlantic Ocean Raiders:

Two BB2s raid. Both sides play tactical cards. The British play a strategic card. One transport is sunk.

Atlantic Submarine SW:

A sub card is played. Britain loses 11 BRPs from subs and raiders.

Poland falls to Germany. Eastern Poland is occupied by Russia.

Italy mobilizes a 2o5, an AAF, and a NAS. Italy spends eight BRPs to build infantry, and a sub.

France spends 20 BRPs to build two 3o5s, a 2x3, a CA2, and advances the Jean Bart.

Britain mobilizes a 3x4, a NAS, and four AAF.

With the change in the starting BRP levels for the UK, it was difficult to actually build the extra four AAF.

Russia spends 30 BRPs to build three 3o5s, two AAF, and two paratroopers.

Russia should have built 3x3 infantry instead of the 3o5 armor.

China and Japan attrit each other.

Winter 1939

Research: None announced.

Diplomacy:

Germany declares war on the Benelux countries.

The Axis and Allies each announce one DP in USAT.

Russia demands the Finnish Border Hexes with one unopposed DP, -1 for low RGT, -1 for troops on the border, +2 for demands and +1 natural, for a net modifier of zero. A roll of six starts a border war.

Atlantic Ocean Raiders: None.

Atlantic Submarine SW: A +1 modifier, a 2/2 result for transports. Britain loses 12 BRPs.

The Axis takes the Benelux countries with no loss. A hex in the Maginot line is mistakenly left defended by one 2x3 and is also taken. A harbor attack against Gibraltar destroys a BB3. German troops move into Sweden.

The error in the Maginot defense was due to a misunderstanding – Bill Moodey missed the first day of play and the Russian player had to pinch-hit for him in France and misunderstood his instructions.

The WA attrit and retake the Maginot hex.

Russia bounces in Finland. One hex is taken, but two 3o5s and a AAF are lost. The Finns attrit and take back the hex and kill two 1x3s.

Next time, Russia will build cheaper 3x3 infantry before it demands the FBH.

Russia spends 30 BRPs to build one AAF, two 3o5s, and 15 infantry factors.

China and Japan attrit each other.

Spring 1940

Research: Nothing announced.

Diplomacy:

Italy declares war on the WA. Germany declares war on Denmark and Norway.

The Axis calls Greece, with one unopposed DP, and a net +2 modifier. A four is rolled, so there is no effect.

Atlantic Ocean Raiders: None.

Atlantic Submarine SW: Britain plays an ASW card. Britain loses nine BRPs.

Germany breaks through in France and has armor next to Paris. A paratrooper drops NW of Paris to cut off a British 3x4 and 2o5 NE of Paris. Norway is invaded from Sweden and conquered. A German TF base changes to Oslo. Attrition kills a British 1x3 in Egypt.

The WA launch a limited offensive in France. The German airborne and three GAAF are killed. The British 3x4 and 2o5 also die. The Allies attrit on the Western front and in Africa. A few one-unit counters die but no hexes are taken. Three French 2x3 and two replacements die from isolation. London is fortified.

Unescorted supply to Tripoli is cut. A TF from Gibraltar tries to run supply to Malta. Italian subs and TFs intercept. Two more British TFs and a sub counter-intercept. The British lose CA10, DD5, and the sub. The Italians lose CA2 and DD1. The British abort.

Russia attrits and kills two Finns. The Finns attrit and kill two 1x3s.

Britain produces a SBP, a fort, and a 3x4. Britain builds two 3x4s, two 1x3s, three transports, two AAF, and a sub. A CVL2 and BB4 are advanced. Three DDs are converted to one ASW.

Russia builds 17 BRPs of infantry.

Summer 1940

Research:

Russia places a spy ring in Turkey.

Diplomacy: None.

Atlantic Ocean Raiders: A BC3 and BB2 raid. Germany plays a strategic card, Britain a tactical card. One transport is killed.

Atlantic Submarine SW: The WA announce an ASW result and an air range result. The Axis announce a torpedo result. Two transports are sunk.

On the Western front, Germany kills lots of French infantry and achieves a +3 FSL. Vichy is established. A Wafdist is built in Egypt and promptly killed.

Russia attrits and kills two Finns. The Finns attrit and kill two 1x3s. Russia gives up in Finland.

Germany produces a INT, two NAS, and two subs. It builds five AAF, two subs, a CA2, a NAS, and defers the CVL2. Germany grants 20 BRPs to Italy.

Italy advances two BB4s and builds four AAF.

Fall 1940

Research: Nothing announced.

Diplomacy:

The Axis announces one DP in USAT.

Germany calls Spain with one DP and two WA DPs and rolls a three, for no effect.

The Axis rolls for the Balkans.

Bulgaria: full alliance.

Hungary: full alliance.

Rumania: grants five BRPs.

Yugoslavia: no effect.

Atlantic Ocean Raiders: A BC3 and BB2 raid. Both sides play strategic cards. A CA2 is sunk.

Atlantic Submarine SW:

Subs do 4/2 because of the +2 modifier.

London is bombed with 10 air factors. Four British AAF, five German air, and 10 BRPs are lost. USAT go up by one. Germany begins to redeploy east.

Attrition in the Med kills two British 1x3s.

Germany builds a Wafdist partisan, DD2, and launches its CVL2.

Germany grants Italy five BRPs. Italy builds a AAF, a NAS, two replacements, and DD2.

RGT hit 17, and Russia has its first mobilization. It places an IC in Kuibyshev. Russia produces a fort, five BRPs of air, and five BRPs of military. It defers two BRPs of each, and builds a 3x3, an AAF, and a fort in Leningrad. In Spring 1941, it will mobilize four 3x3 and in Fall 1941 will mobilize a 4o5. It spends 11 BRPs and ends its turn with 105.

Winter 1940

Research:

Germany uses a counterintelligence result to kill the spy ring in Turkey.

Diplomacy:

Germany declares war on Yugoslavia.

Atlantic Ocean Raiders:

A BC3 and BB2 raid. Two transports are sunk.

Atlantic Submarine SW:

The Germans play a sub card get a 7/1 result.

The Axis attempts to sea transport to Tobruk. British subs and a TF intercept.

One Italian TF and the British TF engage in fleet combat. The Brits play a tactical card.

British CG1: BB4, four BB3s, CA2, DD3, screened CVL2.

Italian CG1: BB4, four BB3s, CA4, plus cargo.

The Italians have some air cover. The British lose a NAS and shoot down three IAAS. Twenty Italian factors shoot at a BB4 – and roll a two. The Brits play a strategic card during fleet combat. The Brits have better aim. Italy loses two BB3 sunk, a BB3 damaged, and a CA2 sunk. The Royal Navy suffers no harm. The subs shoot and miss. The Italians all retreat and no tanks get through to Libya.

Two hexes in Egypt are taken by the Axis. Supply to Malta is cut, so it is at isolation level three. The Axis invades and occupies it. Two British replacements, three IAAF, and an Italian 1x3 perish. The Wafdist is killed.

Germany builds DD2, more naval, a 4o6, a GAAF, a partisan, an interceptor, and three 3x3s.

Italy spends two BRPs on infantry and builds three AAF and a DD2.

Japan mobilizes and adds a SBP and some infantry.

Spring 1941

Research:

The British place a spy ring in Vichy France. Germany has one DP there.

Diplomacy:

Germany calls Rumania, with +5 from mods, one Axis DP, two Russian DPs, and a Russian covert, at net +3. A two is rolled, for a result of five. No effect.

Germany is not set up to invade Rumania. The debacle in Finland caused Russia to avoid demanding Bessarabia, so the mods were lower than usual.

The WA call Vichy France, with +1 Malta, +1 FSL, an Axis DP, three WA DPs, and a WA spy ring, and roll a four, for a result of three. No effect.

DPs in USAT offset each other.

Atlantic Ocean Raiders:

The Bismarck (BB4) and Graf Zeppelin (CVL2) raid. The British play a strategic card. A CA2 and BB4 intercept. The air strike costs one GNAS. A British NDRM is announced. On the way back, CA4 intercept. A CA2 is damaged.

Atlantic Submarine SW:

ASW and sub cards cancel. Five transports sink. Britain loses 16 BRPs.

Germany bombs the UK with 24 AAF and an INT. Five BAAF oppose. One BAAF and four GAAF die. One bomber gets through and does eight BRPs of damage.

Attritions in Egypt kill two British 1x3s.

The EuroAxis produces an Italian 2o5, two subs, and an airborne. Germany builds infantry, subs, armor, and advances the Tirpitz.

Russia mobilizes 10 BRPs, and produces an airborne, five BRPs of air, and five BRPs of military. It builds an airborne, two 2x3s and two AAF, plus the four 3x3s mobilized from M1. Russia also mobilizes and builds its tenth IC. Russia will get two more 3x3s in Fall 1941 and a 4o5 in Fall 1943 from M2.

USAT are at 34, random roll gives +1 for 35 effective.

Summer 1941

Research: Nothing announced.

Diplomacy:

Germany rolls for Finland with one DP, and rolls a six, for a full alliance.

Germany rolls for Greece with one DP, and rolls a two, for no effect.

Russia rolls for Turkey with two DPs and one Axis DP, rolls a two, and gets 10 BRPs.

Germany declares war on Russia.

The Axis announces one DP in USAT.

Atlantic Ocean Raiders: None.

Atlantic Submarine SW: A 1/1 result.

Britain is ready for an invasion. Russia is ready because Rumania is still neutral. The game looks like it's going to get boring. So, we reset the game and assume that Russia invaded Rumania without loss in the spring. A fort is added in Moscow to partially offset the extra help given to the Axis. Players reorder their troops on the Eastern Front.

It's 4:30 p.m. on Wednesday and we want the game to last until Sunday.

Germany commences Barbarossa with counter-air. Six GAAF and eight RAAF die.

During the opening battle, Germany loses a GAAF, a 4o6, and six 3x3s. Russia loses a 3o5, four 3x3s, three 2x3s, three 1x3s, and two paratroopers.

In the Mideast, a partisan kills a 1x3, attrition kills a 2x3, and the Axis takes a hex. Britain kills both partisans at the cost of two BAAF.

The UK escorts a small Murmansk convoy of five BRPs with DD3. The Axis doesn't bite and it sails serenely to Russia.

Russia announces a CTL of two. Russia launches low-odds attacks with a 1x3, 2x3, and 3o5. All die, along with a German paratrooper. An attrition on the 51+ column rolls a one, for a 4C/2H. An isolated 1x3 and two 2x3s die OOS. Russia rebuilds a series of hard points to slow down the Germans. A huge gap between Smolensk and Rostov is empty of units.

Germany produces a Wafdist.

Britain builds four transports, advances two BB4s, and rebuilds six infantry factors.

Russia has a UCL of 45. It builds two 3o5s (one at double-cost), 22 factors of infantry, two paras, and one AAF. Russia builds a partisan for free.

The USAT are at 44, the random roll boosts them to 45. The US mobilizes in both theaters and adds more SBP. It has five in the Atlantic and three in the Pacific.

Fall 1941

Research: None announced.

Diplomacy:

The WA call Ireland with a DP, and a roll of three tranquilizes it.

Atlantic Ocean Raiders: None.

Atlantic Submarine SW: Not recorded, except in the spreadsheet.

Germany advances in Russia and takes Sevastopol, but avoids taking other targets to avoid boosting USAT. Germany loses a replacement and two 3x3s. Russia loses an airborne, a 3x3, a 2x3, and four 1x3s in these attacks. A German TF moves into the Murmansk box.

The British kill a Wafdist. Africa is a backwater this turn. A British TF goes to India.

Attritions in Russia kill a Finn and two replacements. Seven infantry factors and a 3o5 die OOS. The Russian units in the Urals box (a 3o5, two 3x3s, and an AAF) move to the front lines. Russia builds a line of infantry roughly from Leningrad south and then west to Moscow, a front line of armor from Moscow to Rostov, and a second line of infantry roughly from Moscow to Stalingrad to Rostov.

The US grants 20 BRPs to Britain. The British build three transports and advance a BB4 and CVL2, and build six infantry factors, six AAF, and partisans in France, Poland, and Yugoslavia.

Russia spends 45 BRPs to build infantry. Russia has 46 BRPs of units unbuilt: seven AAF, three 3o5s, ten infantry factors, and a para. Russia builds a partisan for free.

USAT are at 48. Both sides play a covert operation. The random roll of four gives no adjustment. Peace lasts a bit longer.

Winter 1941

Research: An Axis winter prep is announced.

Diplomacy:

Germany calls Sweden with a DP and a +3 in other mods, and rolls a two. Hex control is maintained.

The Axis declares war on the US in both theaters.

Atlantic Ocean Raiders: None.

Atlantic Submarine SW: Another sub is added. The subs get a 7/2 result.

The winter level is one in Russia. Germany advances and conquers Rostov. It loses eight GAAF and kills a 3o5, a 3x3, and a 1x3. Five partisans are killed: two Russian, one French, one Polish, and one Yugoslavian.

Russia attrits using the 61+ table with a +6 modifier. A roll of four gives a 6H/11C result.

Pearl Harbor: USJT are at 34. One carrier is in port. The surprise roll is a six. First strike: All defending air, the carrier, and a BB3 are destroyed. A BB3 is sunk in port. A BB3 is damaged. There are no Japanese losses. Second strike: The WA announce an air defense result. Four eNAS are left on CAP. AD level is nine: five from double port and objective, three for ships, one for AD result. Roll is nine, for a 3/3. Eight eNAS attack. A BB3 is destroyed, another BB3 damaged. An American carrier finds the TF, attacks, and surprises at level five. One eNAS and one US NAS are killed. Two NAS attack. AD is three. One NAS is killed. The final NAS misses and is shot down on the way out.

Japan marches south to Singapore, and takes Palembang, Brunei, Hong Kong, Rabaul, an undefended Wake, an undefended Makin, and Lingayen. Burma is invaded too. A CA2 is lost. Combat and attritions kill the Dutch air force, two USAAF, a Flying Tiger, a Chi-Com and two Nationalist replacements.

A British TF escorts supply to Singapore.

Russia has a UCL of 41 and builds three 3o5s and 23 factors of infantry. Russia builds a partisan for free. Russia ends the year with eight BRPs.

Japan starts two carriers.

Spring 1942

Research:

Russia places a spy ring in Turkey and finds two Axis DPs. A counterintelligence is used to kill it.

Diplomacy: None.

Atlantic Ocean Raiders:

A BB4 and BC3 raid. A CA2 intercepts and is damaged. On the way back, a BC3 intercepts, and the Hood is sunk by the Bismarck.

Atlantic Submarine SW:

Subs get a 6/4. There are 12 transports left in the Atlantic, eight in the Indian, and four ASW and eight CVEs in the Atlantic. Britain gets four oil and takes the military oil effect.

Germany kills a 2x3, then attrits Russia with 106 units, rolls a two, and gets a 9C/4H result. Russia loses two 3x3s, three 2x3s, and four 1x3, for 16 BRPs.

Attrition in Africa is a 2C/1H, and kills two Canadians: a 3x4 and a 4o5.

Canadians don't have replacements, so they are not good to use as attrition bait.

Three WA TFs escort a Murmansk convoy. A sub damages a BB3. Nineteen BRPs get through. A British 2o5 places an Italian 2o5 and a German 3x3 OOS in Egypt.

Russia attrits with 83 counters, using the 61+ table, rolls a two, and gets a 7C/4H result.

Germany adds a SBP (now at four), produces four subs, two INTs, a 3x3, two 1x3s, and two beach defenses.

Russia's final mobilization includes an IC, four AAF, and a 4o5. Russia produces a 3x3 and two RAAF.

Russia spends 65 BRPs to build all its remaining 33 infantry factors, six AAF, a 3o5, and a 4o5. Russia builds a partisan for free. Russia builds the final IC from mobilizations. Russia has three AAF, a paratrooper, and a French partisan unbuilt.

Japan successfully invades Balikpapan and Batavia. A BB4 and two BB3s blow away the Dutch CA2 and DD1. Japan loses a 2x2 attacking Lae. Japan rolls a one in the Philippines, and loses a 3x2 and two AAF to kill a 1x2. The islands surrender at the end of the turn. Singapore falls, costing Japan a 1x2.

Land-based air tries to defend unescorted supply to Port Moresby. Two eNAS and two AAF die.

Japan increases its NAT to four, produces two ASWs, a 3x2, a 2x2, and a SBP. Japan lays down two carriers and a cruiser.

The British produces and launch two ASWs.

The US does lots: it spends 18 BRPs on armor and 11 on infantry, builds two NAS and one AAF, spends 42 Naval BRPs plus six for acceleration, builds six INTs, and adds a SBP in Canada. It grants BRPS also: five to Britain, five to China, and 20 to Russia via Murmansk. It spends 25 BRPs to open the Alaska Highway.

Summer 1942

Research: None announced.

Diplomacy:

Germany calls Vichy France with a net modifier of +1. A roll of four adds a volunteer for Russia.

Atlantic Ocean Raiders:

A BB4 and BC3 raid. An Axis strategic card is played. A BB4 and CA2 engage them, using a tactical card. The CA2 is sunk. Coming back, a BB4 engages them and the North Carolina is damaged.

Atlantic Submarine SW:

Germany announces air range and torpedo results. ASW and sub cards offset. At net +3, it's six subs vs. six ASW, plus the CVEs. The Brits get a 1/3, the Germans a 1/6, two subs get through, plus the modifier is a 6/6 final result. Britain loses 13 BRPs.

Germany airdrops behind Russian armor on the Dvina. Three 2:1 attacks succeed with little loss. A 1:1 costs both sides 15 BRPs of units. An offensive in Egypt fails. The Italians lose a 2o5 and a 3x3. A partisan dies in France. A Wafdist is built along the Suez Canal. Bombing occurs. Both sides lose four AAF, but no damage is done to London.

A TF from the US supplies Gibraltar. Norway is invaded with a Canadian 4o5 and a 2o5. A sub damages a CA2 in the invasion fleet. A full exchange costs the WA fleets CA8 and DD1. Oslo is not taken. A partisan and a 3x3 die in Egypt.

Russia takes two hexes in a 14 BRP limited offensive, then attrits at 81 units, -1 because more than half are out of supply, for a 61 +1. A roll of two is a 7C/3H result. Leningrad is isolated, level-one. A pocket of units between Leningrad and Moscow is re-opened.

The Japanese take Burma by killing two 1x2s at the cost of an AAF and a 3x2. Japan transports two infantry units to New Guinea. Japan takes a full offensive in China, and kills both Flying Tigers and two infantry as it takes two mountain hexes. Japan invades Attu unopposed. Japan suffers a 2/1 in Pacific sub warfare.

The Allies escort supply to Port Moresby with five lights (mostly Aussies). Two subs attack with a tactical card, at -2 and -3. A sub, a CA2, and DD1 perish, but supply succeeds. The Japanese stop supply to the Gilberts. Three NAS and a replacement move to Dutch Harbor. Reinforcements move to India.

Two BB4s are completed and join the Vichy fleet.

Russia has 192 BRPs after getting 10 via Siberia, and with a UCL of 64 she builds 18 infantry factors (plus five BRPs because units died OOS), a 3o5, a second partisan (plus the freebie), two airborne, and nine AAF.

The US mobilizes one SBP in each theater and produces a SBP in the Pacific. It spends 51 BRPs on shipbuilding, plus six on acceleration. It grants five BRPs to China and 10 to Russia and 10 to the UK. It produces six NAS, two 1x3s, four AAF, two 3x4s, plus more.

Fall 1942

Research: None announced.

Diplomacy:

Germany calls Greece at +5, rolls a five, and Greece allies.

The WA declare war on Algeria, which sides with the Axis.

Atlantic Ocean Raiders: None.

Atlantic Submarine SW:

Another ASW result is announced. Cards offset. Sub result is a 4/2.

Two British TFs and one US TF try to intercept the German TF that is forced out of the Murmansk box by the loss of Bergen. The Brits succeed, the Yanks do not. Two German subs counter-intercept successfully, at +4 from air cover. Both sides find TF1. The Germans have CVL2, CA6, and DD4. Seven British AAS attack. When the smoke clears, the Graf Zeppelin is damaged, its two NAS are dead, CA4 and DD1 are lost. The Brits lose a CA2 damaged and a AAF.

Germany launches four small but successful attacks in Russia and isolates a large pocket. Vologda is ZOC'd, so no Murmansk convoy sails. Three BAAF are OOS in Bergen. An Italian 2o5, a German 3x3, and four GAAF move to Sweden. Four partisans die in Europe. Bombing kills two BAAF and two GAAF and does no BRP damage.

Ethiopia is conquered. Oslo is occupied. An invasion of Algeria is opposed by two Italian TFs and two subs. One TF intercepts, the other three interceptions fail. British CG1 engages it and plays a tactical card. The Brits have three BB4s, BC3, and CA6. The Italians have three BB4s, CA6, and DD1. After two rounds, the British have damage to a BB4 and CA4 but sink a BB4, CA4, and DD1. The Brits abort.

Russia kills seven GAAF at the cost of nine RAAF in counter-air. Russia announces a shock troops result. Russia takes a general offensive, makes a series of low-odds attacks, and kills 54 more BRPs of German units. Moscow ends at isolation level one, Leningrad at isolation level two.

Japan invades Midway and kills a 2x2 and 1x2 and loses a 1x2 and CA2. The first island is occupied, the second is isolated by a sub. Japan invades two islands in the Gilberts. The US opposes with a Magic intercept and also plays a strategic card. Japan announces an ANDRM. Japan loses a NAS, a BB3, a DD2, a 1x3, and a marine. The US loses two NAS and the CV3 Hornet is damaged. The invasion fails.

The US counter-air Rabaul and supplies the Gilberts. It invades Midway, rolls a six, and wins. Japan loses a 1x3, NAS, and AAF. The US loses a 2x3 and CA4.

Russia has 73 BRPs and a UCL of 64. She builds 58 units to keep 15 BRPs to threaten a general offensive in winter. She ends her turn with 16 AAF, four 3x3s, two 1x3s, two paras, a 3o5, and a 4o5 unbuilt.

Winter 1942

Research: None announced.

Diplomacy:

Germany rolls for Sweden at net +2. A roll of six gains association.

The Vichy France reaction roll is at net +4. A roll of three gives the Axis 10 BRPs and another 2x3 volunteers for the Eastern front.

The WA roll a one at net -2 in Turkey. The WA get hex control and the US gets five BRPs. Russia loses a pro-rated two BRPs.

This was actually illegal because Russia had an economic interest in Turkey, so the WA could not roll for it, according to 49.433. Nobody caught this.

Atlantic Ocean Raiders: None

Indian Ocean Raiders:

A CV3, BC3, and CA2 raid. The WA play a Magic card and intercept with two BB3s and a CA2. Air strikes damage a BB3 and cost an eNAS. Both sides play tactical cards. Both CA2 are damaged. Coming back, CA2 and a CVL2 engage. Air strikes kill the other two eNAS and a BNAS. The British CA2 is damaged.

Atlantic Submarine SW: A 6/4 result.

The Russian winter roll is six. Germany has three winter preparations (one research result, two from last winter), so the winter level is nine for them.

Germany attrits Russia with -3 for winter prep difference. A roll of one gives a 5C/2H result. Nine Axis AAF counter-air five BAAF in Bergen. Each side loses three AAF. A 2.5:1 attack on a 3x4 in Oslo succeeds. Three Axis subs and six IAAF move to Algeria.

The WA move eight AAF and two NAS to Bergen. Escorted supply to the beachhead in Algeria is intercepted. The WA play a tactical card. After the smoke clears, the WA lose CA2 damaged and a CVL2 sunk, but the beachhead in Algeria is supplied. The Italians lose a sub and DD3, and have a BB3 damaged. Syria is conquered after the Vichy 2x3 and two BAAF die. British infantry move into Turkey.

Russia, almost broke, attrits with 91 factors for 61+6, rolls a 2, gets a 10C/5H result. Three 3x3s, three Finn 2x3s, and four one-factors die.

Tamana in the Gilberts is invaded by Japan and is taken unopposed.

The WA invade Beru in the Gilberts. Two TFs and nine lights escort two Marines and a 1x2. Three TFs and a sub try to intercept. Japanese air-strikes sink a CV3 and damage another. Four eNAS and six NAS are lost. The US plays a wild card as a tactical in fleet combat. A Japanese BB3 is sunk. The US suffers damage to a BB4 and CA4. The sub attacks, and the previously damaged CV3 Enterprise boldly goes to the bottom of the Pacific.

Russia has 72 BRPs of dead units. Including 20 BRPs of freshly mobilized units, Russia shall have 92 BRPs to build in 1943, even before newly produced units are added. The WA still have not opened the Persian route even though the Axis is no closer than Egypt, but the Turkish route is now open.

The Persian route never was opened. The Russian player was befuddled by this.

Spring 1943

Research: None announced.

Diplomacy:

Russia places a spy ring in Turkey. Germany has seven DPs there.

Germany calls Vichy, with seven Axis and six WA DPs, at net +3, a roll of four gives a seven. No change.

Atlantic Ocean Raiders: None.

Indian Ocean Raiders:

A CV3 and two BC3s raid. The WA play a strategic card. A BB4 and the only CA2 in the Indian Ocean intercept - the third ship would have been a CA2, but none are available. Air-strikes and fleet combat sink both WA ships, and an eNAS also dies. Coming back, two BB3 intercept. A BB3 and another eNAS are lost.

Atlantic Submarine SW:

A German NNDRM is announced. A sub card is played. There are now nine subs, six ASW, and 12 CVEs in the Atlantic. At net +1, the subs get a 6/5 result.

Germany attrits in Russia, and rolls a two on the 51 chart for a 5C/2H. Germany counter-airs in Norway. Five BAAF and three GAAF die.

WA air in Istanbul counter-airs and kills the Bulgarian and Greek air units. Unescorted supply to Norway is cut by a German sub. The 4o5 dies OOS, and the air bugs out.

Russia counter-airs and both sides lose two AAF. Russia announces its second and third shock troop results. Three attacks succeed, but Russia loses four 3x3s and a 2x3. The Russian Black Sea fleet and two 1x3s assist an assault on the beach near Sevastopol. It succeeds. A bridgehead is placed.

The US picks up a 1x2 at Midway and invades Attu and wins.

Japan ends the turn with 7.5 island groups, just short of the eight needed to get a positive modifier to its resistance level.

Germany builds an oil plant and a fort in Berlin, two partisans, and two subs.

Italy builds a sub and repairs a BB4.

Japan produces a NAT (now at five), a SBP (now at seven), two 3x3s, an AAF, two ASW, and a code-breaking card.

Russia produces three AAF and an air transport. Russia builds 80 BRPs of stuff.

Summer 1943

Research: None announced.

Diplomacy:

Germany calls Sweden with one DP and rolls a six, for a full alliance.

Atlantic Ocean Raiders: None.

Indian Ocean Raiders: None.

Atlantic Submarine SW:

The WA announce their second ASW and second air range results, and a torpedo result. Subs get a 2/6 result.

Germany attacks, kills three 3o5s, a 4o5, and five RAAF, and reopens supply to Rostov. The Swedes take over occupation duties in Norway. The Axis retreats and leaves only two 1x3s in Egypt.

Tunisia is invaded and on a roll of two, with +1 for the FSL, it disintegrates. The WA move into it. Sardinia is invaded with two TFs, a 4o5, a 2o5, and a 1x3. Three Axis subs, with three INAS spotting, intercept. A CVL2 sinks and a BB3 is damaged. The island falls. Counter-airs in Africa kill four USAAF and four IAAF.

There is no Murmansk convoy.

Russia attrits with 121 factors, for a 10C/5H result. Leningrad is at isolation level five.

Japan counter-airs nine US NAS/AAS with 18 NAS/AAS. The US loses seven AS and Japan one AS. Japan attritions elsewhere.

The US invades and retakes Guadalcanal. A sub tries to intercept and is sunk.

The WA move air and ships to Colombo. Four carriers move from the Atlantic to the Pacific.

The US mobilizes two more SBP and four AAF.

Russia announces a heavy armor result and rebuilds 44 BRPs of armor and 36 BRPs of air. Ten AAF and two 1x3s remain unbuilt, or 32 BRPs worth.

Fall 1943

Research: None announced.

Diplomacy:

Germany declares war on Vichy. Morocco and the 2x3 there become Free French.

Atlantic Ocean Raiders: None.

Indian Ocean Raiders: None.

Atlantic Submarine SW: A 1/6 sub result, a 2/6 WA result.

Counter-airs kill eight GAAF and seven RAAF. Leningrad falls. The Baltic fleet is scuttled. Two ATR supply an isolated Rostov. British subs fail to intercept unescorted supply to Malta. At the end of its turn, Germany is fully built for the first time in this game.

Normandy is invaded. Three air spot for Germany. Two TFs try to intercept from Kiel. Both find the WA, the WA don't find the Germans, despite the WA having five dice and the Germans only three.

WA: two BB4s, CA2, DD1, four CVLs.

Nazis: BB4, two BC3s, two BB2s, CA2, DD7.

The two WA BB4s are damaged and a BB2 is sunk. The invasion withdraws. Admiral Raeder gets his old job back after former Grand Admiral Doenitz is demoted. As a consolation prize, Axis subs sink a CA2 escorting supply to Sardinia.

Russia recaptures Rostov and a five BRP IC. It loses seven AAF, a 4o5, six 3x3s and a 1x3.

Supply to Port Moresby is contested. One JNAS and a USAAF die. In a counter-air, two Flying Tigers and two JAAF die. The Gilberts are invaded by the US, with three TFs, two marines, and a 2x2. No interception occurs.

Russia rebuilds 29 infantry factors, 12 armor factors, and eight AAF. It ends with 23 BRPs.

Winter 1943

Research: The WA announce a winter preparation result.

Diplomacy:

Atlantic Ocean Raiders: None.

Indian Ocean Raiders: None.

Atlantic Submarine SW:

ASW is four, air range is two for the WA. The subs get a 2/5 result and the WA a 1/5. There are 19 transports in the Atlantic and seven in the Indian Ocean.

The winter roll is a two and the winter level is four for the Axis.

Ten Axis AAF counter-air ten RAAF. Each side loses four. An ATR resupplies OOS units in Africa. An attrition with 102 factors gives a 4H/9C result. Russia loses a 5o6 and paratrooper to keep a hex. Axis air moves to Italy.

A triple harbor attack against Kiel destroys a BB2 and sinks a CA2. Malta is taken back by Britain. The US bombs Germany and loses four air factors to kill two INTs and do 17 BRPs of damage. The British bomb Germany and lose six air factors to kill four air factors and do no damage.

Russia spends eight BRPs on a limited offensive and attritions for a 4C/9H result.

In Burma, two Flying Tigers and one JAAF die in a counter-air. A patrol in the Gilberts inflicts losses of two NAS on each side.

A Japanese TF intercepts the TF that patrolled the Gilberts. They play a code-breaking and a tactical card. Both sides miss in the first round. In round two, The US finds the enemy and launches six NAS with surprise vs. a BB5, four CV3s, BC3, and CA2. Three NAS are lost to no effect. The invasion aborts. The Gilberts are OOS for the WA.

Three TFs escort two 3x4s to invade Rangoon, which is held by two Thai 1x3s with a beach defense. Air battles reduce the Japanese air to four AAS defending, which triple vs. a seaborne invasion. Rangoon is taken. Total losses are four BNAS, three JAAF, and both Thais.

Russia builds 21 BRPs of infantry and ends the year with 76 BRPs of unbuilt units.

Spring 1944

[this is the final turn, so records are less complete than usual]

Research: None announced.

Diplomacy: None.

[Russia has a -5 subversion result but does not use it before the game ends.]

Atlantic Ocean Raiders: None.

Indian Ocean Raiders:

A CV3, BC3, and CA2 raid. No ships are sunk or hurt, both sides lose a NAS.

Atlantic Submarine SW:

Not recorded. The Axis announce a super-sub result and build two of them.

The WA counter-air the Italians from Malta.

Five TFs escort an invasion of Salonika. The Italian and Greek navies sail on their final voyages. After a massive series of battles that go seven rounds, the Greek navy is sunk, and only two damaged BB4s and three damaged BB3s are left of the Italian fleet. The WA lose CA10, DD5, a CVE, a USAAF, two BB4s damaged, two BB3s damaged, and two 2o5s lost as cargo. In the invasion, four armor and a 3x4 land. A Greek 1x3 is overrun and Athens is ZOC'd, but a 5o6 is lost.

The WA player later realizes that he could have rolled for Turkey and, if successful, sea transported into Istanbul and then gone into Greece. Blowing up lots of ships was more fun anyway.

Sofia is occupied by the WA.

A triple harbor attack against Ceylon destroys two CVL2s and damages a BB3.

Beru is invaded by Japan and taken.

The WA take Wotje in the Marshalls and Tamana.

Russia announces a fourth shock troops result. Russia loses eight infantry in attritions.

Russia produces, builds, and places an IC. Russia produces a 5o6, three AAF, and a second air transport.

Russia builds 74 BRPs of stuff, but has 31 BRPs of units (10 RAAF, a 1x3) left unbuilt at the end of the game.

Japan produces another code-breaking card, three INTs, two 3x2s, and three ASW.

[Play stops. Time has run out at noon on Sunday.]

Adjudication:

It is judged that Japan will probably last until Fall or Winter 1945. The Philippines will be invaded by Fall 1944. Japan still has most of its navy intact.

It's probably a one-point win for the Axis in the Pacific.

It is judged that the European Axis will probably last until Fall or Winter 1945. Italy will fall in Summer 1944, but Germany is still in good shape.

It's probably a one- or two-point win for the Axis in Europe, if the “mulligan” for Romania is not counted against their total number of victory points.